

*virtual
segments*

[[A B] [A B] [A B] [CDE] [F G] [F G] [H]]

segment map:

0

0

0

1

2

2

3

VSegd

source block:

0

0

1

1

SSegd

start position:

1

3

0

4

segment length:

2

3

2

1

Segd

*physical
segments*

block 0:

A

B

C

D

E

block 1:

F

G

H

0

1

2

3

4

5

6

7