Theoretical Theorem Proving or An L4.verified Roundup

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Theoretical Theorem Proving

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Overview

- Calculemus!
- 2 seL4
- 4.verified artefacts
- Induction
- L4.verified proofs
 - Correspondence
 - Invariants
- O Big questions:
 - Is Isabelle/HOL a good functional program?
 - Why was it hard?
 - What's seL4 good for? Who can we sell it to?
 - What's L4.verified good for? Are there still bugs?
 - How would I do it differently?

Customizable!

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"Let us calculate!" This way, the 18th century German philosopher Gottfried Leibniz expressed the hope to provide a method that would allow people to settle their differences by putting their problems in a formal language *lingua universalis* and then finding out who is right by mechanically applying a simple system of formal rules *calculus ratiocinator*.

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If you strike out the word 'universalis' that's a pretty good definition of theorem proving.

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Between Liebnitz and Dijkstra:

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- Gödel's famous incompleteness theorem scuttled the effort.
- Turing's machines killed it permanently.
- Resurrected in the context of programming in the sixties and seventies.
- Never quite gone out of fashion, but never become a big thing either.

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- OS groups

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- One of many ways that a service can be provided to applications really fast.

A new idea, or maybe a very old idea, is to focus on (1), giving us microkernels.

Issues with Microkernels

Things the microkernel community needed to demonstrate:

- Performance.
- Quality.
- Osability.

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Lots of interest in verification of microkernels: L4.verified, VFiasco, Verisoft, Kit, FLINT.

seL4 Design

seL4 is a "fourth generation" microkernel. Interesting features:

- EROS-style capabilities for more or less everything.
- Capabilities are used to manage allocation of kernel memory.
- CSpace: capabilities to capabilities.
- Guts-out.
- High-speed L4-style messaging.
- Delegation.
- Big, complicated, expensive revoke operation.

seL4 Artefacts

The seL4 kernel was originally implemented as a Haskell prototype.

The Haskell prototype was simplified into an Isabelle/HOL specification.

The Haskell prototype was also hand-translated to produce the C implementation. Once the implementation was working the prototype fell out of common use.

L4.verified artefacts

See another set of slides.

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Induction

I wanted to talk about induction for a couple of reasons.

Image: A mathematical states of the state

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Proof work gets hard when we become both producer and consumer.

L4.verified Proof Overview

See another set of slides.

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What was hard?

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Induction.

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- Induction.
- Scale of the problem.

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- Omplexity of seL4.

Is Isabelle a good functional program?

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No

*** ML ***

* Classical tactics use proper Proof.context instead of historic types claset/clasimpset. Old-style declarations like addls, addEs, addDs operate directly on Proof.context. Raw type claset retains its use as snapshot of the classical context, which can be recovered via (put_claset HOL_cs) etc. Type clasimpset has been discontinued. INCOMPATIBILITY, classical tactics and derived proof methods require proper Proof.context.

Makarius

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Also CSpaces are hard.

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Yes.

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