

A short introduction to

*Funky Foto!*

a web app written in *Yesod*

# Funky Foto

- An app to transform images online using custom Accelerate code
- Core technologies:
  - Yesod
  - hs-plugins
  - Accelerate

# Type Safety

- Type safe URLs
- Type safe persistence layer
- type-checked HTML/CSS/Javascript

# Type safe URLs

```
mkYesodData "Foundation" [$parseRoutes |
```

<code>/effects</code>	<code>ListEffectsR</code>	<code>GET</code>
<code>/effects/create</code>	<code>CreateEffectR</code>	<code>POST PUT</code>
<code>/effects/#String/show</code>	<code>ShowEffectR</code>	<code>GET</code>
<code>/effects/#String/edit</code>	<code>EditEffectR</code>	<code>GET</code>
<code>/effects/#String/update</code>	<code>UpdateEffectR</code>	<code>POST PUT</code>
<code>/effects/#String/delete</code>	<code>DeleteEffectR</code>	<code>POST DELETE</code>
<code>/effects/#String/run</code>	<code>RunEffectR</code>	<code>GET</code>
<code>/effects/#String/result</code>	<code>ResultEffectR</code>	<code>POST</code>

```
|]
```

# Type-safe URLs

```
data Foundation = ListEffectsR  
                | CreateEffectR String  
                | ShowEffectR   String  
                | ...
```

# Hamlet

```
%ul.breadcrumb
```

```
  %li
```

```
    %a!href=@ListEffectsR@ Return to list &raquo;
```

```
%h1 Run Effect / $
```

```
  %strong $name$
```

```
%div.add-effect
```

```
  %h2 Upload a JPEG image
```

```
  %form!method=POST!action=@ResultEffectR name@ enctype=multipart/form-data
```

```
    %input!type=file!name=file
```

```
    %button.get-funky GET FUNKY!
```

```
%div.controls
```

```
  %a!href=@ShowEffectR name@ Show
```

```
  \ | $
```

```
  %a!href=@EditEffectR name@ Edit
```

Type safe URLs created  
from data structure!

# Handlers

This line for Foundation

```
/effects/#String/show ShowEffectR GET
```

Means that Yesod expects you to define:

```
getShowEffectR :: String -> Handler RepHtml
```

# Handlers

```
getListEffectsR :: Handler RepHtmlJson
getListEffectsR = do
  -- TODO: For now just return all effects. Pagination to come.
  compilesParam <- lookupGetParam "compiles"
  let effectFilter = maybe [] (\val -> if val == "yes" then [EffectCompilesEq True] e
  results <- runDB $ selectList effectFilter [EffectNameAsc] 1000 0
  let effects = map snd results
  (_, form, encType, csrfHtml) <- runFormPost $ createFormlet Nothing
  let newForm = $(widgetFile "effects/new")
      canCancel = False
      info = information ""
  let json = jsonList (map (jsonScalar . effectName) effects)
  defaultLayoutJson (addWidget $(widgetFile "effects/list")) json
```



# Handlers

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  let newForm = $(widgetFile "effects/new")
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  let json = jsonList (map (jsonScalar effectName) effects)
  defaultLayoutJson (addWidget $(widgetFile "effects/list")) json
```

Template Haskell here expects variables here

```

%h1 Effects / $
  %strong go ahead, try one.
%ul.effects
  $forall effects effect
    %li.effect
      %div
        %form!method=POST!action=@DeleteEffectR (effectName effect)@
          %a!href=@RunEffectR (effectName effect)@
            %img!src=@((PreviewImageR Thumb) (effectName
effect))@!width="180"!height="180"
            %h3 $effectName effect$
            %span.controls
              %a!href=@ShowEffectR (effectName effect)@ Show
              \ | $
              %a!href=@EditEffectR (effectName effect)@ Edit
              \ | $
              %a!href=@RunEffectR (effectName effect)@ Run
              \ | $
              %input.custom!type=submit!value=Delete!onclick="return confirm('Are you
sure?');"
^newForm^

```

`$info$`

`%div.add-effect`

`%form!enctype=$encType$!action=@CreateEffectR#!method=POST`

`$csrfHtml$`

`^form^`

`%div.special-button-container`

`%button.add Add`

`$if canCancel`

`%a.small!href=@ListEffectsR@ Cancel`

---

# Persistence

This:

```
share2 mkPersist (mkMigrate "migrateAll") [$persist|  
Effect  
  name      String  Eq Asc  -- an effect name. Unique.  
  code      String  Update -- the associated Accelerate code.  
  compiles  Bool     Eq Update --  
  UniqueEffect name  
|]
```

Generates this:

```
data Effect = Effect { effectName :: String  
                      , effectCode :: String  
                      , effectCompiles :: Bool }
```

# Persistence

## Example use

### Create

```
effectKey <- runDB $ insert (Effect name defaultEffectCode True)
```

### Read

```
results <- runDB $ selectList effectFilter [EffectNameAsc] 1000 0
```

```
mbResult <- runDB $ do { getBy $ UniqueEffect name }
```

### Update

```
runDB $ replace key (effect {effectCompiles = False})
```

### Delete

```
runDB $ deleteBy $ UniqueEffect name
```

# Persistence

- Don't use SQL only persistence library
- Many backends
  - SQLite, MongoDB, etc
- At time of writing
  - no joins done in database

# Interactive development!

- Just like Rails
  - Edit, Refresh cycle
- Uses

# Other things

- MVars are great
- hs-plugins is a dream